

Savitribai Phule Pune University S.Y.B.C.A.(Science)

SEMESTER IV

BCA-245

LAB COURSE - II

Web Technology Laboratory

Assignments

Name:	
College Name:	
Roll No.	_ Division
Academic Year	

From the Chairman's Desk

It gives me a great pleasure to present this workbook prepared by the Board of studies in

Computer Applications.

The workbook has been prepared with the objectives of bringing uniformity in implementation

of lab assignments across all affiliated colleges, act as a ready reference for both fast and slow

learners and facilitate continuous assessment using clearly defined rubrics.

The workbook provides, for each of the assignments, the aims, pre-requisites, related

theoretical concepts with suitable examples wherever necessary, guidelines for the faculty/lab

administrator, instructions for the students to perform assignments and a set of exercises

divided into three sets.

I am thankful to the Chairman of this course and the entire team of editors. I am also thankful

to the reviewers and members of BOS, Mr. Rahul Patil and Mr. Arun Gangarde. I thank all

members of BOS and everyone who have contributed directly or indirectly for the preparation

of the workbook.

Constructive criticism is welcome and to be communicated to the Chairman of the Course and overall coordinator Mr. Rahul Patil. Affiliated colleges are requested to collect feedbacks from

the students for the further improvements.

I am thankful to Hon. Vice Chancellor of Savitribai Phule Pune University Prof. Dr. Nitin

Karmalkar and the Dean of Faculty of Science and Technology Prof. Dr. M G Chaskar for their

support and guidance.

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3.	Use of Arrays	Prof. Umesh Ahire	VP Arts, Science &
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4.	Use of Inheritance	Dr. Dipali Meher	PES Modern College
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Introduction

About the workbook:

This workbook is intended to be used by S.Y.B.C.A. (Science) students for the BCA 245 — Web Technology Laboratory Assignments in Semester—IV. This workbook is designed by considering all the practical concepts topics mentioned insyllabus.

1. The objectives of this workbook are:

- 1) Defining the scope of the course.
- 2) To bring the uniformity in the practical conduction and implementation in all collegesaffiliated to SPPU.
- 3) To have continuous assessment of the course and students.
- 4) Providing ready reference for the students during practical implementation.
- 5) Provide more options to students so that they can have good practice before facing theexamination.
- 6) Catering to the demand of slow and fast learners and accordingly providing the practice assignments to them.

2. How to use this workbook:

The workbook is divided into 6 assignments. Each assignment has three SETs. It ismandatory for students to complete SET A, SET B and SET C in given slot.

Instructions to the students

Please read the following instructions carefully and follow them.

Students are expected to carry this book every time when they come to the labfor computer science practical.

- 1. Students should prepare themselves beforehand for the Assignment by readingthe relevant material.
- 2. Instructor will specify which problems to solve in the lab during the allotted slotand student should complete them and get verified by the instructor. Howeverstudent should spend additional hours in Lab and at home to cover as manyproblems as possible given in this work book.
- 3. Students will be assessed for each exercise on a scale from 0 to 5.

Not done	0
Incomplete	1
Late Complete	2
Needs improvement	3
Complete	4
Well Done	5

Guidelines for Instructors

- 1. Explain the assignment and related concepts in around ten minutes using whiteboard ifrequired or by demonstrating the software.
- 2. You should evaluate each assignment carried out by a student on a scale of 5 as specified above by ticking appropriate box.
- 3. The value should also be entered on assignment completion page of the respectiveLabcourse.

Guidelines for Lab Administrator

You have to ensure appropriate hardware and software is available to each student in the Lab.

The operating system and software requirements on server side and also client side are as given below:

- 1) Server and Client Side (Operating System)Linux (Ubuntu/Red Hat/Fedora) any distribution, IIS server
- 2) Database server PostgreSQL 7.0 onwards.

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Assignment Completion Sheet

Subject: BCA-245-Web Technology Laboratory Assignment Name Marks (Out of Teacher's Sign Sr. No. **5**) **PHP Programming** 1 2 Use of Functions Use of Arrays 3 4 Use of Inheritance and Interfaces 5 Accessing Databases (PostgreSQL) Use of XML and AJAX 6 Total Out of 30 Total Out of 15

CERTIFICATE

This is to certify that

<i>Mr./Ms</i>		
has successfully completed B	CA-245- Web	technology
Laboratorycourse in the year	r	and
his/her seat number is	He/She	has scored
mark out of 15.		
Instructor	H.O.D./C	oordinator
Internal Examiner	External	Examiner

Assignment Number 1: PHP Programming

Aim: To study simple programmes in PHP using flow control statements.

Pre-requisite:

• Knowledge of C/CPP programming language

Guidelines for Teachers/Instructors:

• Demonstration of variable declaration and loop syntax

Instructions for Students:

- Students must read theory and syntax for solving programmes before his/her practical slot.
- Solve SET A, B or C assigned by instructor in allocated slots only.

Theory:

PHP is server-side scripting language which is used to create dynamic web page. The long form of PHP is "Hypertext Preprocessor". Which is recursive. A script is a set of programming instructions that is interpreted at runtime. A scripting language that interprets scripts at runtime. The purpose of the scripts is usually to enhance the performance or perform routine tasks for an application. PHP is a server side scripts that is interpreted in the server.

Reading:

https://www.tutorialspoint.com/php/php_tutorial.pdf

https://sites.harding.edu/fmccown/php_introduction.pdf

https://www.studytonight.com/php/introduction-to-php

Creating (Declaring) PHP Variables

In PHP, a variable starts with the \$ sign, followed by the name of the variable:

Example

```
<?php
$txt = "Hello world!";
$x = 5;
$y = 10.5;
?>
```

After the execution of the statements above, the variable \$txt will hold the value Hello world!, the variable \$x will hold the value 5, and the variable \$y will hold the value 10.5.

A variable can have a short name (like x and y) or a more descriptive name (age, carname, total_volume).

Rules for PHP variables:

- A variable starts with the \$ sign, followed by the name of the variable
- A variable name must start with a letter or the underscore character
- A variable name cannot start with a number
- A variable name can only contain alpha-numeric characters and underscores (A-z, 0-9, and)
- Variable names are case-sensitive (\$age and \$AGE are two different variables)

Output Variables

The PHP echo statement is often used to output data to the screen.

The following example will show how to output text and a variable:

Example

```
<?php
$txt = "W3Schools.com";
echo "I love $txt!";
?>
```

Flow Control Statements

The control statements are used to control the flow of execution of the program. This execution order depends on the supplied data values and the conditional logic. There are two conditional statement if..else and switch.

```
if ..else statement:
syntax:
if(condition1)
{//code block of if branch to be executed.
}elseif(codition2)
{//code block of elseif branch to be executed
}else
{//code block of else branch to be executed.
}
Switch statement:
switch(variable):

case value 1: //code block 1;
```

```
break;
case value 2: //code block 2;
break;
case value 3: //code block 3;
break;
......
default: //default code block;
endswitch:
```

Loops:

Loops are used to execute same block of statements specific number of times. There are 4 types of loops in PHP.

1) While loop: while loop will execute block of code until certain condition is meet.

Syntax:

```
while( expression)
{// code block to be executed
}
Example
<?php
$i=1;
while($i=10)
{ echo($i<=10)
{
echo $i." ";
$i++;
}
?>
Output: 1 2 3 4 5 6 7 8 9 10
```

2) do..while: This loop works same as while loop, except that the expression is evaluated at the end of each iteration.

Syntax:

```
do {
//code block to be executed
}while(expression);
```

```
example
<?php
$i=1;
do
{ echo($i<=10)
{
echo $i." ";
$i++;
} while($i=10);
?>
Output:
1 2 3 4 5 6 7 8 9 10
```

3) for: The for loop is used when you know in advance how many times the script should run.

Syntax

```
for (init counter; test counter; increment counter) {
  code to be executed for each iteration;
}
```

Parameters:

- *init counter*: Initialize the loop counter value
- *test counter*: Evaluated for each loop iteration. If it evaluates to TRUE, the loop continues. If it evaluates to FALSE, the loop ends.
- increment counter: Increases the loop counter value

Example

The example below displays the numbers from 0 to 10

```
<?php
for ($x = 0; $x <= 10; $x++) {
  echo "The number is: $x <br>";
}
?>
```

4) foreach Loop: The foreach loop - Loops through a block of code for each element in an array.

Syntax:

```
foreach ($array as $value) {
  code to be executed;
}
```

For every loop iteration, the value of the current array element is assigned to \$value and the array pointer is moved by one, until it reaches the last array element.

Example

```
<?php
$colors = array("red", "green", "blue", "yellow");
foreach ($colors as $value) {
  echo "$value <br>";
}
?>
```

Exercises

SET A (Number of Slots:1)

1. Write a PHP script to get the PHP version and configuration information

2. Write a PHP script to display student information on web page.

3. Write a PHP script to script to display time table of your class(use HTML table tags in echo).

SET B (Number of Slots:1)

- 1. Write a PHP script to declare three variables and print maximum among them.
- 2. Write a PHP script to check number 153 is Armstrong or not.
- 3. Write a PHP script to check whether accepted number is prime or not.

SET C (Number of Slots:1)

1. Write a PHP script to print following floyd's triangle.

- 2. Write a PHP script to display source code of a webpage.
- 3. Write a PHP script to test whether a number is greater than 30, 20 or 10 using ternary operator.

Assignment Evaluation

0: Not Done [] 1: Incomplete [] 2: Late Complete []

3: Needs Improvement [] 4: Complete [] 5: WellDone []

Signature of Instructor

Date:

Assignment Number 2: Functions

Aim:To study user defined and library functions and their implementation in programs.

Pre-requisite:

- Knowledge of flow control statements, variable declaration
- Concept of string, HTML Tags

Instructions for Teachers/Instructors:

• Demonstration of user defined and library functions with their syntax using simple programmes

Instructions for Students:

- Students must read theory and syntax for solving programmes before his/her practical slot.
- Solve SET A, B or C assigned by instructor in allocated slots only.

Theory:

PHP is web scripting language implies that PHP is used to write web scripts, not the stand-alone applications. That is programs are executed through a web browser. PHP scripts run only after an event occurs.

Examplehello.php

\(html>	Output
<html></html>	Output:
<head></head>	Hello, world!
<title>Look Out</td><td></td></tr><tr><td>World</title>	
<body></body>	
php echo 'Hello,</td <td></td>	
world!' ?>	
V 11011112	

User-defined functions

A function is a block of statements that can be used repeatedly in a program. A function will not execute immediately when a page loads. A function will be executed by a call to the function. A function may be defined using syntax such as the following: function function name([argument list...]) { [statements] [return return_value;]

Any valid PHP code may appear inside a function, even other

functions and class definitions. The variables you use inside a function are, by default, not visible outside that function.

Example:

```
<?ph
p
    msg("Hello"); // calling a
    function function msg($a) //
    defining a function
    {
        echo $a;
    }
?
>
```

Default parameters

You can give default values to more than one argument, but once you start assigning default values, you have to give them to all arguments that follow as well.

```
<?php
function display($greeting,
$message=|GoodDay||)
{
    echo $greeting;

    echo-<br/>
    echo $message;
}
display(-Hello|);
?>
Output:
Hello
Good Day
```

Variable parameters

You can set up functions that can take a variable number of arguments. Variable number of arguments can be handled with these functions:

```
func_num_args( ) :
Returns the number of
arguments passed
func_get_arg() :
Returns a single
argument
func_get_args( ) :
Returns all arguments
in anarray
```

```
<?ph
                                              Output:
      echo-Passing3arg.toxconcat<br/>br>|;
                                              Passing 3
      echo-Resultis...l;
                                              arg. to
      xconcat(-Howl, |arel, |you|);
                                              xconcat
                                              Result is
      function xconcat()
                                              ...How are
      {
                                              you
               $ans= -1;
              $arg = func_get_args( );
      for ($i=0; $i<func num args();
      $i++)
     {
?
```

Missing parameters

When using default arguments, any defaults should be on the right side of any non default arguments, otherwise, things will not work as expected.

```
cell control of the state of the state
```

Variable functions

Assign a variable the name of a function, and then treat that variable as though it is the name of a function.

php<br \$varfun='fun1'; \$varfun();	Output: Function one Function two
\$varfun='fun2'; \$varfun();	Function three

Anonymous functions

The function that does not possess any names are called anonymous functions. Such functions are created using

create_function() built-in function. Anonymous functions are also called as lambda functions.

Strings

A *string* of characters is probably the most commonly used data type when developing scripts, and PHP provides a large library of string functions to help transform, manipulate, and otherwise manage strings.

Function Name	Description	Syntax	Example
Strtolower()	The strtolower(fun returns) stringin ction letter. lowe rcase	string strtolower (string \$string)	<pre><?php \$str="India is great"; \$str=strtolower(\$str); echo \$str; ?> india is great</pre>
Strtoupper()	The strtoupper(fun returns) stringin ction letter. uppe rcase	string strtoupper (string \$string)	<pre><?php \$str="India is great"; \$str=strtoupper(\$str); echo \$str; ?> INDIA IS GREAT</pre>
ucfirst()	The ucfirst() function returns string converting first character into uppercase. It doesn't change the case of other characters.	string ucfirst (string \$str)	<pre><?php \$str="india is great"; \$str=ucfirst(\$str); echo \$str; ?> india is great</pre>
ucwords()	The ucwords() function returns string converting first character of each word into uppercase.	string ucwords (string \$str)	<pre><?php \$str="India is great "; \$str=ucwords(\$str); echo \$str; ?> India Is Great</pre>
strrev()	The strrev() function returns reversed string.	string strrev (string \$string)	<pre><?php \$str="INDIA"; \$srev=strrev(\$ str); echo \$srev; ?></pre>

strlen()	The strlen() function returns length of the string.	int strlen (string \$string)	<pre><?php \$str="INDIA"; \$l=strlen(\$str); echo \$l; ?</pre></pre>
			5
strpos()	Find the position of the first occurrence of a string inside another string (case- sensitive). If no match is found, it will return FALSE.	Strpos(string, search)	<pre><?php \$str="INDIA"; \$p=strpos(\$str, I); echo\$p; ? > 0</pre>
strrpos()	Find the position of the last occurrence of a string inside another string (case- sensitive), if no match is found, it will return FALSE.	Strrpos(string, serach)	<pre><?php \$str="INDIA"; \$p=strrpos(\$str , II); echo\$p; ? ></pre>
str_replace()	Replace all occurrences of the search string with the replacement string (case- sensitive)	Str_replace(search, replace,string)	<pre>3 </pre>
strcmp()	If both strings are equal, strcmp () return 0	Strcmp (String1, String2)	If(strcmp(-Indial,lindial)== 0) Echo -Both string are equall; Else Echo-Both string arenotequall;
strstr()	Find the first occurrence of a string inside another string (case-sensitive)	Strstr(sourceString, subString)	
substr()	Returns the substring from string that begins at start and is of length characters long.	Substr(string, start, length)	

Exercises

SET A

(Number of Slots:1)

1. Write a PHP script to accept the number from user and Write a php function to calculate the factorial of a number (a non-negative integer). The function accepts the number as an argument.

- 2. Design a HTML form to accept a string. Write a php function to reverse a string.
- 3. Design a HTML form to accept a string. Write a PHP function that checks whether a passed string is a palindrome or not?

SET B (Number of Slots:1)

- 1. Design a HTML page to accept a number and write a PHP script to display that number in words e.g. 123 one two three
- 2. Design a HTML form to accept a string. Write a PHP script for the following. a) Write a function to count the total number of Vowels from the script. b) Show the occurrences of each Vowel from the script.
- 3. Write a PHP script for the following: a) Design a form to accept two numbers from the users. b) Give option to choose an arithmetic operation (use Radio Button). c) Display the result on next form. d) Use concept of default parameter.

SET C (Number of Slots:1)

- 1. Design a HTML form to accept email address from the user. Write a PHP function using regular expressions check for the validity of entered email-id. The @ symbol should not appear more than once. The dot (.) can appear at the most once before @ and at the most twice or at least once after @ symbol. The substring before @ should not begin with a digit or underscore or dot or @ or any other special character. (Use explode and ereg function.)
- 2. Write a PHP script for the following: Design a form to accept the details of 5 different items, such as item code, item name, units sold, rate. Display the bill in the tabular format. Use only 4 text boxes. (Hint: Use of explode function.)
- 3. Write a PHP script for the following: Design a form to accept two strings. Compare the two strings using both methods (= = operator & strcmp function). Append second string to the first string. Accept the position from the user; from where the characters from the first string are reversed. (Use radio buttons)

Assignment Evaluation

0: Not Done [] 1: Incomplete [] 2: Late Complete [] 3: Needs Improvement [] 4: Complete [] 5: WellDone []

Signature of Instructor:

Date:

Assignment Number 3:Arrays

<u>Aim:</u> To study use of arrays

Pre-requisite:

- Knowledge of flow control statements, variable declaration, string
- Knowledge of functions

Instructions for Teachers/Instructors:

• Demonstration of one dimensional and multi-dimensional arrays with their functions and syntax using simple programmes

Instructions for Students:

- Students must read theory and syntax for solving programmes before his/her practical slot.
- Solve SET A, B or C assigned by instructor in allocated slots only.

Theory:

Arrays: An array is a collection of data values. Array is organized as an ordered collection of (key,value) pairs.

In PHP, the **array**() function is used to create an array.

In PHP there are three kinds of arrays:

Indexed array / Numeric array : An array with a numeric index starting with 0.

For example,

```
$cars=array("Volvo","BMW","Toyota");
Initializing an indexed array,
$cars[0]= "Volvo";
$cars[1]= "BMW";
$cars[2]= "Toyota";
```

Associative array: An array which have strings as keys which are used to access the values.

For example,

```
$age=array("Peter"=>"35","Ben"=>"37","Joe"=>"43");
Initializing an Associative array,
$age[ 'Peter' ]="35";
$age[ 'Ben' ]="37";
$age[ 'Joe' ]="43";
```

Multidimensional array: Arrays containing one or more arrays.

```
For example,

$cars=array(

array("Volvo",22,18),

array("BMW",15,13),

array("Saab",5,2),

array("Land Rover",17,15)

);
```

Functions used with array:

Name	Use	Example
array()	This construct is used to	\$numbers=array(100,200,300);
	array.	\$cities=array('Capital of Nation'=>'Delhi',
		'Capital of state'=>'Mumbai', 'My
		city'=>'Nashik');
list()	This function is used to	\$cities=array('Capital of Nation'=>'Delhi',
	copy	'Capital
	values from array to the	of state'=>'Mumbai', 'My city'=>'Nashik');
	variables.	List(\$cn,\$cs,\$c)=\$cities;
		Output:
		\$cn=Delhi
		\$cs=Mumbai
		\$c=Nashik
array_splice()	This function is used to	\$student=array(11,12,13,14,15,16);
	remove or insert	<pre>\$new_student=array_splice(\$student,2,3);</pre>
	elements in	/* starting from index(2) and length =3
	Array	<pre>\$new_student1=array_splice(\$student,2);</pre>
		/* here length is not mentioned */
		Output:
		$new_student = (13,14,15)$
		\$new_student1= (13,14,15,16)
array_key_exists()	This function is used to	\$cities=array('Capital of Nation'=>'Delhi',
	check if an element	'Capital
	exist in the array.	of state'=>'Mumbai', 'My city'=>'Nashik');
		If (array_key_exists('Capital of State',\$cities))
		{
		echo "key found!\n";
		}
		Output:
		key_found!
extract()	This function	extract(\$student);
	automatically	By this, the variables are created like this:
	creates local variables	\$roll = 11;
	from the array.	\$name='A';
		\$class='SYBCA';
foreach()	This is the most	For indexed array:
	common way to loop	\$students=array('A','B','C','D');
	over elements	foreach(\$students as \$value)
	of an array.	[{

	PHP executes the body of the loop once for	echo "Student \$value \n";
	each	Output
	element of \$students,	Student A
	with	Student B
	\$value set to the	Student C
	current element.	Student D
		For associative array:
		\$students=array('Name'=>'a','Roll_No' =>
		100, 'Class'=>'SYBCA');
		foreach(\$students as \$key=>\$value)
		[{
		echo "Student's \$key is : \$value \n";
		}
		Student's Name is : A
		Student's Roll_No is: 100
		Student's Class is : SYBCA
array_push()	These functions are	array_push(a);
array_pop()	used to treat an array	array_pop(a);
	like a stack.	
array_shift()	These functions are	array_shift();
array_unshift()	used to treat an array	array_unshift();
	like a queue.	

Exercises

SET A (Number of Slots:1)

1. Write a menu driven program to perform the following operations on an associative array:

- a) Display the elements of an array along with the keys.
- b) Display the size of an array
- 2. Write a menu driven program the following operation on an associative array
 - a) Reverse the order of each element's key-value pair. [Hint: array_flip()]
 - b) Traverse the element in an array in random order. [Hint: shuffle()]
- 3. Declare array. Reverse the order of elements, making the first element last and last element first and similarly rearranging other array elements.[Hint: array_reverse()]

SET B (Number of Slots:1)

- 1. Declare a Multidimensional Array. Display specific element from a Multidimensional array. Also delete given element from the Multidimensional array. (After each operation display array content.
- 2. Write a menu driven program to perform the following stack related operations.

- a) Insert an element in stack.
- b) Delete an element from stack.[Hint: array_push(), array_pop()]
- 3. Write a menu driven program to perform the following queue related operations
 - a) Insert an element in queue
 - b) Delete an element from queue
 - c) Display the contents of queue

SET C	(Number of Slots:1)

- 1. Write a menu driven program to perform the following operations on associative arrays:
 - a) Merge the given arrays.
 - b) Find the intersection of two arrays.
 - c) Find the union of two arrays.
 - d) Find set difference of two arrays.
- 2. Write a menu driven program to perform the following operations on associative arrays:
 - a) Sort the array by values (changing the keys) in ascending, descending order.
 - b) Also sort the array by values without changing the keys.
 - c) Filter the odd elements from an array.
- 3. Sort the different arrays at a glance using single function.

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0: Not Done []	1: Incomplete []	2: Late Complete []
3: Needs Improvement []	4: Complete []	5: WellDone []
Signature of Instructor:		Date:

Assignment Number 4: Inheritance and Interfaces

Aim: To study object oriented concepts with their use in programming language.

Pre-requisite:

- Knowledge of flow control statements, variable declaration, string
- Knowledge of arrays, functions

Instructions for Teachers/Instructors:

• Demonstration of object oriented concepts and their use in programmes

Instructions for Students:

- Students must read theory and syntax for solving programmes before his/her practical slot.
- Solve SET A, B or C assigned by instructor in allocated slots only.

Theory:

Function	Description	Example
class classname	Creates a class	Class student { [var \$propery [=
[extends baseclass]		value];] [function functionname
		(arguments) { //code }] }
\$instance = new	Create an object	php</td
classname();		\$instance1=new myclass()
		//This can be done with variable
		\$newname='hello';
		<pre>\$instance2=new \$newname();</pre>
		?>
class classname {	Add a Method	php</td
function		class myclass
methodname() {		{
Statements; } }		function mymethod()
		<pre>print "hello,myclass"}}</pre>
		?>
		To invoke the method on the object
		\$instance1, we need to invoke the
		operator "->"to access the newly
		created function mymethod.
		php</td
		class myclass
		\
		\$instance1=new myclass();
		\$instance1->mymethod();
		?>
public	Adding Property Public	Public:
\$publicMemeber =		php</td

"Public member";		class maths
,		{
		public \$num;
		public function multi()
		f
		roturn Sthic > num*?
		return \$this->num*2;
		}
		
		\$math=new maths;
		\$math->num=2;
		echo \$math->multi();
		?>
		Output: 4
protected	Protected Private	Protected:
\$protectedmember =		php</td
"Protected Member";		class maths
Private		{
\$privatemember=		protected \$num;
"Private Member		public function setnum(\$num)
Tivate Member		f
		Sthic > num_Cnum:
		\$this->num=\$num;
		}
		public function multi()
		{
		return \$this->num*2;}}
		class add extends maths
		{
		public function addtwo()
		{
		\$new_num=\$this->num + 2;
		return (\$new_num);
		}
		}
		\$math=new add;
		\$math->setnum(14);
		echo \$math->addtwo();
		?>
		Output: 16
class extendedClass	Inheritance It is the	1
		php</td
extends classname	ability of PHP to extend	class myclass
	classes that inherit the	\{
	characteristics of the	//property declaration
	parent class. It is not	public \$var='a default value';
	possible to extend	//method declaration
	multiple classes; a	public function desplayVar()
	class can only inherit	{
	from one base class.	echo \$this->var;
		}
		<u>}</u>
		class extendedClass extends myclass
<u>I</u>	l	

		1
Overriding	When we give a function in the child class the same name as a function in the parent	{ //redefine the parent method function displayVar() { echo "Extending Class"; parent::displayVar(); } \$extend = new extendedClass(); \$extend->displayVar(); ?> Output: Extending class a default value php class Hello {function getMessage() { return 'Hello World !';}</td
	a function in the parent class, this concept is called function overriding. Any method or class that is declared as final can not be overridden or inherited by another class	{ return 'Hello World!';} } class Goodbye extends Hello {function getMessage(){ return 'Goodbye World!';}} \$hello=&new Hello(); Echo \$hello->getMessage().' '; \$goodbye = &new Goodbye(); Echo \$goodbye->getMessage(). ' ';?> Output: Hello World! Goodbye World!
void _construct ([mixed \$args [, \$]])	Constructor is a function which is called right after a new object is created.	<pre><?php class Student { var \$name; var \$address; var \$phone; //This is constructor function student() { this->name="abc"; this->address="pqr"; this->phone=1111; } function printstudentinfo() { echo this->name . "\n"; echo this->address . "\n"; echo this->phone . "\n"; } }</pre>

		<pre>\$stud = new student();</pre>
		· ·
		\$stud->printstudentinfo();
		\$stud=NULL;
:1 14	Destructes in a few sties.	2>
void _destruct (void)	Destructor is a function	php</td
	which is called right	class Student
	after you release an	{
	object.	var \$name;
		var \$address;
		var \$phone;
		//This is constructor
		function _construct()
		{
		this->name="abc";
		this->address="pqr";
		this->phone=1111;
		}
		function _destruct()
		{
		echo "Student Object
		Released";}
		. ,
		function printstudentinfo()
		{ T (1 ') 22 22 23 23 23 23 23
		Echo this->name . "\n";
		echo this->address . "\n";
		echo this->phone . "\n";
		}
		}
		\$stud =new student();
		\$stud->printstudentinfo();
		\$stud=NULL;
		?>
class_exist()	Introspection We can	<pre>\$class = class_exists(classname);</pre>
	use this function to	
	determine whether a	
get_declared_classes()	class exists.	
	This function returns	<pre>\$classes = get_declared_classes();</pre>
	array of defined classes	g:::::::::::::::::::::::::::::::::::
	and checks if the class	
get_class_methods()	name is in returned	\$methods =
501_011100110015()	array.	get_class_methods(classname);
	uiiuj.	get_endss_memods(endssidine),
	We can use this	
get_class_vars()	function to get the	\$properties=get_class_vars(classnam
gct_class_vals()	_	e);
	methods and properties of class	\ \(\cdot \),
get_parent_class()	This function returns	() () () () () () () () () ()
	only properties that	\$superclass = get_parent_class (
	have default values.	classname);

	This function is used to	
	find the class's parent	
	class.	
s_object()	Is_object function is	\$obj= is_obj(var);
_ 3	used to make sure that	J = 3\ //
	it is object.	
get_class()	get_class() function is	\$classname= get_class(object);
	used to get the class to	
	which an object	
	belongs and to get class	
	name	
method_exists()	This function is used to	\$method_exists=method_exists(object
, ,	check if method on an	,method);
	object exists.	·
get_object_vars()	This function returns an	
	array of properties set	<pre>\$array=get_object_vars(object);</pre>
	in an object	
serialize()	Serialization Serializing	\$encode=serialize(something)
	an object means	
	converting it to a byte	
	stream representation	
	that can be stored in a	
	file. returns a string	
	containing a byte-	
	stream representation of	
	the value that can be	
	stored anywhere	
unserialize()	Takes a single	\$something = unserialize (encode);
	serialized variable and	
	converts it back to PHP	
_	value.	
Interfaces	An interface is declared	Example of an interface
	similar to a class but	class duck
	only include function	{ function quack()
	prototypes (without	 {
	implementation) and	echo "quack,quack,qk, qk";
	constants. When a class	}
	uses an interface the	\}
	class must define all the	Interface birds
	methods / function of	\{ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
	the interface otherwise	function breath();
	the PHP engine will	function eat();
	give you an error. The interface's function	Class duck implements hinds
	/methods cannot have	Class duck implements birds
	the details filled in. that	{ function quack()
	is left to the class that	echo "quack,quack,qk, qk";
	uses the interface.	t quaek,quaek,qk, qk,
	uses the interrace.]]
		function breath()
		Tunction oreath()

Г		
		echo "duck is breathing";
		}
		function eat()
		{
		echo "duck is eating";
		}
Encapsulation	Encapsulation is an	php</td
	ability to hide details of	class A
	implementation.	{
		function check()
		{
		if(isset (\$this))
		{
		echo "\$this is defined (";
		echo get_class(\$this);
		echo ")\n";
		}
		else
		{
		echo "this is not defined";
		}
		}
		}
		class B
		{
		function bcheck()
		{
		A::check();
		\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
		\ \ \ \
		\$a=new A();
		\$a=new A(), \$a->check();
		A::check();
		\$b=new B();
		\$b=new B(); \$b->bcheck();
		B::bcheck();
		S::DCHeck(); ?>
		Output:
		\$this is defined(a)
		\$this is not defined
		· ·
		\$this is defined(b)
		\$this is not defined

Exercises

SET A (Number of Slots:2)

- 1) Write a PHP program to define Interface shape which has two method as area() and volume (). Define a constant PI. Create a class Cylinder implement this interface and calculate area and Volume.
- 2) a) Write a PHP script to create a Class shape and its subclass triangle, square and display area of the selected shape.(use the concept of Inheritance)

 Display menu (use radio button)
 - a) Triangle
 - b) Square
 - c) Rectangle
 - d) Circle
- 3) Write class declarations and member function definitions for Teacher (code, name, qualification). Derive teach_account(account_no,joining_date) from Teacher and teach_sal(basic_pay, earnings, deduction) fromteach_account.Write a menu driven program
 - a) To build a master table
 - b) To sort all entries
 - c) To search an entry
 - d) Display salary of all teachers.
- 4) Write PHP script to demonstrate the concept of introspection for examining object.

SET B (Number of Slots:2)

- 1) Create a class account(accno,cust_name). Derive two classes from accountas saving_acc(balance, min_amount) and current_acc(balance, min_amount).
 - a) Display a menu
 - b) Saving Account
 - c) Current Account

For each of this display a menu with the following options.

- 1. Create account
- 2. Deposit
- 3. Withdrawal

2)Define a class Employee having private members – id, name, department, salary. Defineparameterized constructors. Create a subclass called "Manager" with private memberbonus. Create 6 objects of the Manager class and display the details of the manager having themaximum total salary (salary + bonus).

SET C (Number of Slots: 2)

1) Define an interface for queue operation. Implement this interface in a class.

2) Create an interface for the classes that handle properties, having methods to setProperty() andgetProperty() methods. Create another interface HOME having setHasApartment(\$bool) andgetHasSociety() methods which is boolean. Create class Bunglow with two properties set and getand hasGarden property and implement the two interfaces.

Assignment Evaluation

0: Not Done [] 1: Incomplete [] 2: Late Complete []

3: Needs Improvement [] 4: Complete [] 5: WellDone []

Signature of Instructor: Date:

<u>Assignment Number 5 : Accessing Databases (PostgreSQL)</u>

Aim: To study creation of database and its use in php programming.

Pre-requisite:

- Knowledge of flow control statements, variable declaration, string, arrays, functions.
- Knowledge of object oriented concepts in programming languages
- Knowledge of creation of database using PostgreSQL

Instructions for Teachers/Instructors:

• Demonstration of creation of database in 3NF and simple programme to use it.

Instructions for Students:

- Students must read theory and syntax for solving programmes before his/her practical slot.
- Solve SET A, B or C assigned by instructor in allocated slots only.
- Create appropriate database for the question asked. i.e. Create the relations accordingly, so that the relationship is handled properly and the relations are in normalized form (3NF).
- Get database checked from the instructor before you start writing PHP script.
- Insert sufficient number of records into the database. Make sure result set of any query will be non-empty.

Theory:

Following example shows various functions that used for PostgreSQL database manipulation while writing PHP scripts. With these functions, scripts written by us will access the database for different purposes such as inserting new data, removing data, and fetching data from database. Or even updating the same.

```
<?php
$dbconn = pg_connect("host=localhost dbname=demo user=sybca1 password=sybca1")
  or die('Could not connect: ' . pg_last_error());
$query = 'SELECT * FROM employee';
$result = pg_query($query) or die('Query failed: ' . pg_last_error());
echo "<table>\n";
while ($temp = pg_fetch_array($result, null, PGSQL_ASSOC)) {
  echo "\t\n";
  foreach ($temp as $col_value) {
    echo "\techo "\t\n";
}
  echo "\t\n";
}
echo "

\n";
pg_free_result($result);
pg_close($dbconn);
>>
```

Function name	Description
pg_connect ()	pg_connect (string \$connection_string [, int \$connect_type]): resource
	Purpose: opens a connection to a PostgreSQL database specified by the connection_string
pg_close ()	pg_close ([resource \$connection]): bool Purpose: closes the non-persistent connection to a PostgreSQL database associated with the given connection resource.
pg_prepare ()	pg_prepare ([resource \$connection], string \$stmtname, string \$query): resource Purpose: Submits a request to create a prepared statement with the given parameters, and waits for completion
pg_execute ()	pg_execute ([resource \$connection], string \$stmtname, array \$params): resource Purpose: Sends a request to execute a prepared statement with given parameters, and waits for the result
pg_query ()	pg_query ([resource \$connection], string \$query): resource Purpose: pg_query () executes the query on the specified database connection. pg_query_params () should be preferred in most cases. If an error occurs, and FALSE is returned, details of the error can be retrieved using the pg_last_error () function if the connection is valid.

pg_fetch_assoc ()	pg_fetch_assoc (resource \$result [, int \$row]): array
	Purpose: returns an associative array that corresponds to the fetched
	row (records).
pg_fetch_row ()	pg_fetch_row (resource \$result [, int \$row]): array
	Purpose: fetches one row of data from the result associated with the
	specified result resource.

Apart from these there are various other functions also supported/provided.

- pg field is null() Test if a field is SQL NULL
- <u>pg_field_name()</u> Returns the name of a field
- pg_port()— Return the port number associated with the connection
- <u>pg version()</u> Returns an array with client, protocol and server version (when available)

Exercises

SET A (Number of Slots:1)

- 1. Property (pno, description, area)
 - a. Owner (oname, address, phone)
 - b. An owner can have one or more properties, but a property belongs to exactly one owner.
 - c. Accept owner name from the user. Write a PHP script which will display all properties which are own by that owner.
- 2. Sales_order (<u>sonumber</u>, s_order_date)
 - a. Client (clientno, name, address)
 - b. A client can give one or more sales_orders, but a sales_order belongs to exactly one client.
 - c. Accept sales order date from the user. Write a PHP script which will display all orders which are placed before that date.
- 3. Emp (eno, ename, edesignation, esalary)

Dept (dno, dname, dlocation)

There exists a one-to-many relationship between Emp and Dept.

Accept department name from the user. Write a PHP script which will display count of the employees working in that department.

SET B (Number of Slots:1)

- 1. Project (pno, pname, pduration, pbudget)
 - a. You have already created relation Emp in SET A-3. There exists a many-to-many relationship between Emp and Project, with descriptive attribute no_of_hrs_worked.

- b. Accept project name from the user. Write a PHP script which will display all employees working on that project along with number of hours they worked on it.
- 2. Refer database created in SET A- 3.
 - a. Accept department name form the user. Write a PHP script which will display maximum salary, minimum salary, and sum of salary for a given department. Format of the result shown should be like –

Department name:		
Maximum Salary		

3. Doctor (doc_no, doc_name, experience, city, area)

Hospital (hosp_no, hosp_name, hosp_city)

Doctor and Hospital are related with many-many relationship with descriptive attribute type_of_appointment. (It can be either visiting or working)

Write a PHP script which accepts experience value from the user and update city to Mumbai for all doctors whose experience is less than entered value.

SET C (Number of Slots:2)

An insurance agent sells policies to clients. Each policy is of a particular type like vehicle insurance, life insurance, accident insurance etc, and there can be many policies of a particular type. Each policy will have many monthly premiums, and each premium is associated to only one policy. Assume appropriate attributes for agents, policy, premiums, policy-types.

The following constraints have to be defined on the relations.

- a. The policy types can be only accident, life, vehicle.
- b. The agents can be only from Pune, Mumbai, Chennai.
- c. The policy amount should be greater than 20000.
- d. The policy-sale-date should be greater than the policy-intro-date.

Using database created for the above case-study, solve the following.

*Use appropriate error message if input entered by the user is incorrect. *

Write a PHP Script for –

- 1. Accept minimum years of experience from the user. Display agent details such as name, city he belongs to and experience in tabular format who are having at-least that much experience.
- 2. Accept agent name from the user. Display all policy holders those who have bought policies from that agent.
- 3. Accept details of new agent and add that record into database.

OR

- 1. Accept policy type from the user using radio button. Display all policy holders along with details such as name, birthdate in the tabular format who have bought policies of that type.
- 2. Accept policy amount from the user. Display count of policies with at-least that amount.
- 3. Accept details of policy number and remove that record from the database.

OR

- 1. Display city names which has maximum number of agents.
- 2. Accept policy number from the user. Display all details of premiums paid so far, for that policy. Output should be in tabular format and it should contain policy holder name.
- 3. Display the latest policy introduced.

Assignment Evaluation

0: Not Done []	1: Incomplete []	2: Late Complete []
3: Needs Improvement []	4: Complete []	5: WellDone []
Signature of Instructor:		Date:

Assignment Number 6: XML and AJAX

Aim: To study use of XML and AJAX in programming languages .

Pre-requisite:

- Knowledge of flow control statements, variable declaration, string , arrays, functions.
- Knowledge of object oriented concepts in programming languages
- Knowledge of creation of database using PostgreSQL

Instructions for Teachers/Instructors:

Demonstration of XML and AJAX concepts with their syntax using simple programmes

Instructions for Students:

- Students must read theory and syntax for solving programmes before his/her practical slot.
- Solve SET A, B or C assigned by instructor in allocated slots only.

Theory:

XML is a data format for standardized structured document exchange.

XML stands for EXtensible Markup Language. It is a text-based markup language derived from Standard Generalized Markup Language (SGML). XML was designed to store and transport data. XML was designed to be both human- and machine-readable. XML is a markup language much like HTML. XML was designed to describe data. XML tags are not predefined. You must define your own tags.XML is self describing. XML document are well – formed and valid. A well - formed XML document follows the basic XML syntax rules. A valid document also follows the rules imposed by a DTD or an XSD.

A simple document is shown in the following example –

```
<?xml version = "1.0"?>
<contact-info>
<name>Tanmay Patil</name>
<company>TutorialsPoint</company>
<phone>(011) 123-4567</phone>
</contact-info>
```

The following image depicts the parts of XML document.

```
<!-- In the following image deprets the parts of 74742 document:

</pre>

// Company

Infosys
// Company
```

<pre><phone>274850503</phone></pre>	
<contact-info></contact-info>	

Document Prolog Section:

Document Prolog comes at the top of the document, before the root element. This section contains –

 $\square \square XML$ declaration

□ □ Document type declaration

Document Elements Section:

Document Elements are the building blocks of XML. These divide the document into a hierarchy of sections, each serving a specific purpose.

XML declaration:

It contains details that prepare an XML processor to parse the XML document. It is optional, but when used, it must appear in the first line of the XML document. <?xml version="version_number" encoding="encoding_declaration"

standalone="standalone_status" ?>

An XML declaration should abide with the following rules:

- The XML declaration is case sensitive and must begin with "<?xml>" where "xml" is written in lower-case. If the XML declaration is included, it must contain version number attribute.
- The Parameter names and values are case-sensitive. The names are always in lower case.
- The order of placing the parameters is important. The correct order is: *version*, *encoding and standalone*. Either single or double quotes may be used.
- The XML declaration has no closing tag i.e. </?xml>

Example of XML declaration:

- <?xml >
- <?xml version="1.0">
- <?xml version="1.0" encoding="UTF-8" standalone="no" ?>
 - <?xml version='1.0' encoding='iso-8859-1' standalone='no' ?>

DTD: Document Type Declaration:

- The XML Document Type Declaration, commonly known as DTD, is a way to describe XML language precisely.
- DTDs check vocabulary and validity of the structure of XML documents against grammatical rules of appropriate XML language.
- An XML DTD can be either specified inside the document, or it can be kept in a separate document and then liked separately.
- Basic syntax of a DTD is as follows:

<!DOCTYPE element DTD identifier

[dec

declaration1

declaration2

......]>

XML Tags:

XML tags are case sensitive. The tag <Letter> is different from the tag <letter>. Opening and closing tags must be written with the same case.

```
For example,
<Message>This is incorrect</message>
<message>This is correct</message>
```

XML Elements:

• An XML file is structured by several XML-elements, also called XML-nodes or XML-tags.

XML-elements' names are enclosed by triangular brackets <> .

• Each XML-element needs to be closed either with start or with end elements as shown below:

<element>....</element>.

- An XML document can have only one root element
- An XML-element can contain multiple XML-elements as its children, but the children elements must not overlap.
- In XML, all elements must be properly nested within each other.

XML attributes:

- An XML-element can have one or more attributes.
- Attribute names in XML (unlike HTML) are case sensitive. That is, *HREF* and *href* are considered two different XML attributes.
- Same attribute cannot have two values in a syntax

So XML follows tree structure

```
<root>
             <child>
                    <subchild>.....</subchild>
             </child>
      </root>
<?xml version = "1.0" ?>
<BookStore>
<Books>
      <PHP>
             <title>Programming PHP</title>
             <publication>O'RELLY</publication>
      </PHP>
      <PHP>
             <title>Beginners PHP</title>
             <publication>WROX</publication>
      </PHP>
</Books>
</BookStore>
```

SimpleXML:

- SimpleXML is an extension that allows us to easily manipulate and get XML data.
- The SimpleXML extension is the tool of choice for parsing an XML document.
- SimpleXML turns an XML document into a data structure you can iterate through like a collection of arrays and objects.
- The SimpleXML extension includes interoperability with the DOM for writing XML files and

built-in XPath support.

• SimpleXML is easier to code than the DOM, as its name implies.

SimpleXMLElement class represents an element in an XML document.

- \bullet To create root element of xml document, first create object of SimpleXMLElement class and
- initialize with root element.
- For example :
- \$bk=new SimpleXMLElement("<bookstore/>");

Methods or functions of simpleXMLElement class

Function name	description	syntax	Example
addChild()	The addChild() function adds a child element to the SimpleXML element	addChild(name,value);	\$book = \$bk- >addchild("book");
addAttribute ()	adds an attribute to the SimpleXML element.	addAttribute(name, value);	\$book- >addAttribute("Category", "Technical");
getName()	Returns the name of the XML tag referenced by the SimpleXML Element.	getName();	\$bk->getName();
asXML()	Returns a wellformed XML string (XML version 1.0) from a SimpleXML object.	asXML([filename]);	echo \$bk->asXML();
children()	children() Returns the children of a specified node as an array	children()	foreach (\$book->children() as \$child) { echo "Child node: " . \$child . " "; }
attributes();	Returns the attributes/values of an element	attributes();	foreach (\$book->attributes () as \$k=>\$v) { echo \$k : \$v . " "; }
count();	The count() function counts the	count();	<pre>\$cnt=\$book->count();</pre>

	children of a specified node.		
simplexml_l oad _file()	Converts an XML file into a SimpleXMLEle ment object	simplexml_load_file (file)	<pre>\$xml=simplexml_load_file("no te.xml");</pre>
simplexml_l oad _string()	The simplexml_load _str ing() function converts a wellformed XML string into a SimpleXMLEle me nt object.	simplexml_load _string()	<pre><?php \$note=<<<XML <note> <to>Tove</to> XML; \$xml=simplexml_load_string(\$ note);</pre>

Reading XML document

```
<?php
$bk = simplexml_load_file("book.xml");
echo htmlspecialchars($bk->asXML());
?>
```

- With SimpleXML, all the elements in XML document are represented as tree of SimpleXMLElement objects. Any given element's children are available as properties of elements SimpleXMLElement object.
- For example ,We can access element name as properties \$book->title , \$book->publisher etc.

Consider an application that reads "Book.xml" file into simple XML object. Display attributes and

elements.

</book>

```
//book .xml
<?xml version='1.0' encoding='UTF-8'?>
<bookstore>
<book category="Technical">
<title> LET US C </title>
<author> YASHWANT KANETKAR </author>
<year> 1980 </year>
</book>
<book category="Cooking">
<title> COOKING EVERYDAY </title>
<author> TARALA DALAL </author>
<year> 2000 </year>
      </book>
<book category="YOGA">
<title> LIGHT ON YOGA </title>
<author> B.K.IYENGAR </author>
<year> 1990
```

Exercises

SET A

(Number of Slots:2)

1. Write a script to create XML file named "Teacher.xml".

Store the details of 5 teachers who are having qualification as NET

2. Display the above XML file in tabular format.

SET B (Number of Slots: 1)

1. Create a XML file which gives details of students admitted for different courses in Your College.

Course names can be

	A) Arts
	B) Science
	C) Commerce
	D) Management
	Elements in each course are in following format.
<cour< th=""><th>e></th></cour<>	e>
	<level></level>
	<intake capacity=""></intake>
<td>se></td>	se>
Save tl	e file with "Course.xml"
2.	Write PHP script to generate an XML code in the following format xml version=1.0"? <abc college=""> <computer application="" department=""> <course> BCA(Science) </course> <student strength=""> 80</student> <number of="" teachers="">12</number> </computer></abc>
SET C	(Number of Slots: 1)
	Write a PHP script to following xml file. <cricket> <player> abe</player> <rums>100 <wickets>20</wickets> </rums></cricket> Store data for 5 players and display data of players who have scored more than 100 runs. Write a PHP script to accept following XML file <subject> <subject> <subject code="">BCA 245</subject> <subject name=""> Web Technology Laboratory </subject> </subject> Store data of 5 subjects as display subject code of Wen Technology Laboratory</subject>
Assign	ment Evaluation
0. Not	Done [] 1: Incomplete [] 2: Late Complete []

3: Needs Improvement [] 4: Complete [] 5: WellDone []

Signature of Instructor:

Date:

Ajax: Asynchronous JavaScript and XML.

AJAX is a technique for creating fast and dynamic web pages. AJAX allows web pages to be updated asynchronously by exchanging small amounts of data with the server behind the scenes. This menas that it is possible to update parts of a web page, without reloading the whole page.

- Update a web page without reloading the page
- Request data from a server-after the page has loaded
- Receive data from a server-after the page has loaded
- Send data to a server-in the background

Examples of applications using AJAX : Google Maps, Gmail, Youtube and Facebook tabs etc.

The keystone of AJAX is the **XMLHttpRequest** object.

All modern browsers (IE7+, Firefox, Chrome, Safari, and Opera) have a built in XMLHttpRequest object.

Syntax for creating an XMLHttpRequest object :

ob = new XMLHttpRequest();

XMLHttpRequest object Methods:

Method	Description
new XMLHttpRequest()	Creates a new XMLHttpRequest object
abort()	Cancels the current request
getAllResponseHeaders()	Returns header information
getResponseHeader()	Returns specific header information
open(method,url,async,user,psw)	Specifies the request
	method: the request type GET or POST
	url: the file location
	async : true(asynchronous) or false(synchronous)
	user : optional username
	psw : optional password
send()	Sends the request to the server, Used for GET
	requests
send(string)	Sends the request to the server, Used for POST
	requests
setRequestHeader()	Adds a label/value pair to the header to be sent

XMLHttpRequest object Properties:

Property	Description
onreadystatechange	Defines a function to be called when the readyState
	property changes.
readyState	Holds the status of the XMLHttpRequest.
	0 : request not initialized
	1 : server connection established
	2 : request received
	3 : processing request
	4 : request finished and response is ready
responseText	Returns the response data as a string
responseXML	Returns the response data as XML data
Status	Returns the status-number of a request
	200 : OK
	403 : forbidden
	404: Not Found
statusText	Returns the status-text(e.g. "OK" or "Not Found")

Exercises

SET A (Number of Slots: 1)

- 1. Write AJAX program to read a text file and print the contents of the file when the user clicks on the Print button.
- **2.** Write a AJAX program to search Student name according to the character typed and display list using array

SET B (Number of Slots: 1)

1. Write a AJAX program to fetch information from XML file.

The XML file looks like this: "cd_catalog.xml" [Enter at least 10 records in XML file]

2. CATALOG>

<CD>

<TITLE>___</TITLE>

<ARTIST>___</ARTIST>

<COUNTRY>___</COUNTRY>

<COMPANY>___</COMPANY>

<PRICE>___</PRICE>

<YEAR>___</YEAR>

</CD>

</CATALOG>

3. Write a AJAX program to read contact. dat file and print the contain of a file in a tabular form when the user clicks on print button. contact.dat file contain srno, name, residence_number, mobile_number, context/relation.

[Enter at least 3 record in contact.dat file]

SETC (Number of Slots: 1)

1. Write a AJAX program to print Teacher information from postgreSQL table Teacher. Teacher (Tno, Name, Subject, Research area)

2. Write AJAX program to print movie by selecting an actor's name. create table Movie and Actor with 1:M cardinality as follows:

Movie (mno, mname, release_year) Actor(ano, aname)

Assignment Evaluation

0: Not Done [] 1: Incomplete [] 2: Late Complete []

3: Needs Improvement [] 4: Complete [] 5: WellDone []

Signature of Instructor: Date: